

Surface Component ? LOD 0 1 2 3 ENABLED

Base Volume  0.4

Base Pitch  1

! Surface audio clips are automatically assigned based on surface type. Check Ground Detection settings to change per-surface clips.

From:

<http://nwhvehiclephysics.com/> - **NWH Vehicle Physics 2 Documentation**

Permanent link:

<http://nwhvehiclephysics.com/doku.php/NWH/VehiclePhysics2/Sound/SoundComponents/SurfaceComponent>

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